

PCM9GA Tournament

Thursday January 14th, 2010

1:30 pm Shotgun

FALLS/PALMS

GOLF SCRAMBLE RULES: (all golf rules shall conform to USGA Rules with allowance for local rules)

FORMAT: 9 hole Tournament – **Two man scramble tournament. Flighted by ABCD groupings.**

RULES: All rules interpretations will be handled and resolved by the local Pro. In the event of a tie, the Pro will determine by hole handicap format.

1. The player with the lowest handicap on each team will be designated the Captain. He will be responsible for keeping the team score, and turning in the score card after play to club Pro. He is also responsible for any “on course” rulings as needed.
2. A scramble means that each team member tees off on each hole and then they decide which tee shot they like the best and mark the spot with a tee or ball marker.
3. The other team member picks up his ball and places it within one club length (no closer to the hole) of the marked spot. Each team member then hits their next shot from the chosen spot of the prior shot.
4. This procedure is followed on every shot for the remainder of the hole, including putts. The ball should be marked on the putting green also. Putts need to be placed within 3 inches of the marked spot (no closer to the hole). The first ball to go in the hole is counted for the team score.
5. Putt must be holed out, no gimmies.
6. Any team consisting of only one player: The team member will hit two balls and select the best shot. This procedure will continue until the putt is holed out. If the ball you choose to play is in a hazard (sand, water, etc.), the rough, or out of bounds, you cannot drop the ball outside of the hazard or rough even if relief is within one club length away.
7. Each **two man team must use at least three** of each team member’s tee shots.
8. Tee off from the white tees.
9. There will be no mulligans.

GOLF ETIQUETTE:

1. Please smooth all marks made in Sand Bunkers.
2. Leave the putting green as soon as you have holed out.
3. Do not play until the players in front of you are out of range.
4. Balls may be cleaned on the green, and ball marks repaired prior to putting. You may not repair spike marks prior to putting.